Creating Media: Stop-Frame Animation	Year 3 Spring 2
My Year 1 unit on Animations will help me with this unit. This unit will help me with my unit on Video Editing in Year 5.	Vocabulary
Dore My Movie Image: Constraint of the second of the	Frame Each individual drawing / photograph wi in an animation
	Storyboard A document that sets out the characters, settings, events and sequence of the proposed animation
	Onion Skin- ning at once
for text	

Key Computing Skills and Knowledge

- Know that an **animation** is a **sequence** of drawings or photographs
- Know that each drawing or **photograph** in an **animation** is called a **frame**
- Know that little changes are needed for each **frame** in an **animation**
- Know that when taking **photographs** for an **animation**, the **iPad** and subject must be completely still
- Know that **animations** can be created on paper or on-screen
- Know that **online animations** can be sped up / slow down
- Know that **onion skinning** allows you to see the previous frame faintly so you can see where to draw / change next
- Know how to use **onion skinning** to make small changes between **frames** e.g. the background
- Know that **animations** can be moved from **iMotion** to **iMovie** to allow other **media** to be added
- Know how to add other **media** to an **animation** e.g. music, text etc
- Know different ways to edit an animation e.g. deleting unwanted frames
- Know how to save an animation to the camera roll