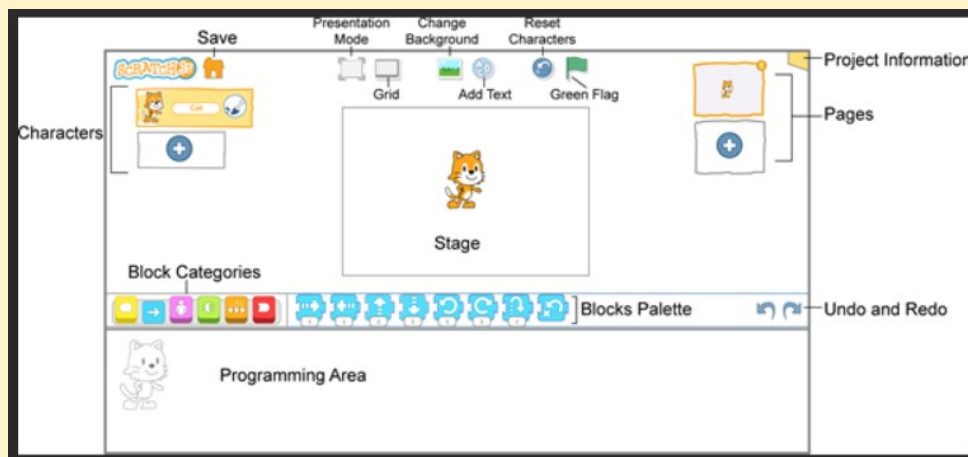My previous experience with physical programming using floor robots will help me with this unit.

This unit will help me with my Y2 unit on programming quizzes.

Key information

Vocabulary	
Sprite	The characters we can use within ScratchJr
Back-ground	The settings we can use within ScratchJr
Blocks of Code	Blocks that can be dragged and joined together to create a program e.g. making a sprite move

Online Safety Focus	Key Computing Skills and Knowledge
• Know that if children see something on the **internet** that scares or upsets them, they should tell an adult they trust • Know that when using a **device** we should only work in the **app** we have been instructed to use	• Know that to start a new project we click on the blue + circle **icon** • Know how to add a **sprite,** how to turn / move a **sprite left, right, up** and **down** and how to **delete** a **sprite** • Know that more than one **sprite** can be added and **programmed** • Know how to add / change a **background** • Know that we use the **blocks of code** to give our **commands** within ScratchJr • Know that the **blocks of code** must be **dragged** into the **programming area** and can be deleted from here • Know that **blocks of code** can be joined together to make a complete **program** • Know that some **blocks of code** have numbers that can be changed • Know how to use a **start block** to **run** a **program** • Know that **end blocks** tell you what will happen at the end of a **program** • Know how to **predict** the **outcome** of a program