

My EYFS units on Programming Remote-controlled Technology and Programming Robots will help me with this unit.

This unit will help me with my Animations unit later in Year 1, and my Robot Algorithms unit in Year 2.

Go forwards 1 step Turn left 90 degrees Clear the procedure memory Go forwards 1 step Turn right 90 degrees Pause the procedure Go backwards 1 step

Vocabulary		
Algorithm	A list of clear, precise and ordered instructions	
Bug	A mistake / problem that occurs in technology when the algorithm given was incorrect	
Debugging	Finding the problem / mistake and fixing it	
Route	A way of getting from one place to another	

Online Safety Focus	Key Computing Skills and Knowledge
 Know when I need permission to do something online and why this is important Know who I should ask for permission in a variety of scenarios 	 Know the directions forwards, backwards, left, right, and quarter turn and how to programme these directions into a Bee-bot Know that an algorithm is a list of clear, precise and ordered instructions Know that if the algorithm is not clear, precise and ordered, it will cause a bug Know that a bug in the context of Computing is a problem / mistake Know that debugging means we are solving the problem / fixing the mistake